

SRIDHAR PATHURI

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PROFESSIONAL SUMMARY

Experienced VFX professional with over a 12 years of dedicated work history, consistently achieving company goals through disciplined and organized practices. Demonstrates adeptness in thriving under pressure and adapting to new challenges, contributing to the enhancement of the organizational brand. Proficient in Nuke, with a focus on completing projects with precision and artistic skill.

SKILLS

- Friendly, positive attitude
- Teamwork and collaboration
- Customer service
- Problem-solving
- Time management
- Attention to detail
- Flexible and adaptable
- Dependable and responsible
- Multitasking Abilities
- Multitasking
- Computer skills
- Organizational skills

EDUCATION

Kakatiya University
Warangal, India • 06/2012

Bachelor of Science: Computers

WORK HISTORY

24 Frames - VFX Compositing

Hyderabad, India • 09/2024 - 06/2025

- Self-motivated, with a strong sense of personal responsibility.
- Worked effectively in fast-paced environments.
- Skilled at working independently and collaboratively in a team environment.
- Proven ability to learn quickly and adapt to new situations.
- Collaborated with design teams to ensure visual consistency across projects.
- Utilized industry-standard software for compositing and visual effects creation.
- Mentored junior compositors, enhancing team skill levels and workflow efficiency.
- Streamlined compositing processes, reducing rendering times and improving project turnaround.
- Implemented quality control measures, ensuring accuracy in final output of visual content.
- Developed training materials for new software tools, promoting best practices within the team.
- Led project reviews, providing constructive feedback to enhance overall production quality.
- Researched emerging technologies to integrate innovative techniques into compositing workflows.
- Enhanced visual effects quality by seamlessly integrating computer-generated imagery and live-action footage.
- Mentored junior artists, fostering their growth in technical skills and artistic sensibilities.
- Communicated with clients to maintain focus on shared priorities.
- Collaborated with the production team to establish a consistent visual style for various projects.
- Worked with supervisor to solve complex problems.
- Contributed to successful client presentations by delivering high-quality work that met or exceeded expectations.

- Streamlined workflows by developing efficient compositing techniques and sharing best practices with colleagues.
- Evaluated images and sequences for technical quality and aesthetic integrity prior to final submission.
- Brought together composition, light and color, to design professional images.
- Used Adobe Creative Suite to collate elements from departments and assemble into polished designs.

Ingenuity Studios (Remote) - Nuke Compositor

Los Angeles, USA • 09/2022 - 09/2024

- Executed precise Nuke compositing techniques for seamless integration of live action, blue/green screen, and CGI sources.
- Collaborated closely with supervisors and leads to ensure effective communication within team and meet tight deadlines.
- Applied strong knowledge of Nuke and Digital Fusion to enhance project quality and meet client expectations.
- Demonstrated exceptional problem-solving skills and adaptability in fast-paced production environment.
- Evaluated images and sequences for technical quality and aesthetic integrity prior to final submission.
- Maintained consistency of finished work through careful adjustment of color balance.
- Determined best lighting design and techniques according to location and situation.
- Collaborated with design team to input fixture profiles, colors, effects and movement for cues.
- Demonstrated proficiency in Nuke tools and workflows, staying updated with latest industry trends and software advancements.
- Utilized additional tools such as Mocha for advanced tracking and Silhouette for rotoscoping, enhancing versatility in handling diverse projects.
- Collaborated with the production team to establish a consistent visual style for various projects.
- Enhanced visual effects quality by seamlessly integrating computer-generated imagery and live-action footage.

MPC-FILM, Technicolor - VFX COMPOSITING ARTIST

Bangalore, India • 11/2018 - 09/2022

- Seamless integration of live action, Blue/Green screen, CGI sources
- Strong knowledge in Nuke
- Work closely with supervisors and leads in office
- Communicate well with team and leads to overcome any delay in tighter deadline
- Work collaboratively with other members of Compositing team and other VFX departments
- Strong creative eye and problem-solving attitude

- Strong understanding of comp techniques (2D +CG) to creatively assess and determine best possible output
- Good knowhow of VFX workflow with CG process from start to finish
- Strong tracking skills through Nuke and Mocha
- Applied deep understanding of 2D and 3D tracking to improve continuity throughout project
- Developed sophisticated shape creation and editing to improve image quality
- Composited shapes, fill modes and opacity settings to create high-quality renderings
- Mastered manual, motion-blur and defocus techniques
- Designed and edited sophisticated shapes to improve artistic quality
- Achieved production targets consistently by tracking and managing workflow through departments
- Advanced designs from concept toward implementation by creating mock-ups for review
- Brainstormed new designs and techniques through close work with both technical and non-technical personnel
- Completed projects using tools and scripts to achieve desired effects
- Prepared digital storyboards outlining creative progression of projects.

Firefly Creative Studio Pvt.Ltd - VFX COMPOSITING ARTIST

Hyderabad, India • 03/2015 - 11/2018

- Master in understanding of 2d and 3d animation process and work as part of dynamic team under different projects
- Prepared digital storyboards outlining creative progression of projects
- Swift skill with common effects like grunge, smoke, fire, rain, smog, particles, etc
- Understand color grading and keying with competency in use tools like davinci resolve, etc
- Understand colour grading and keying with competency in use tools like davinci resolve, etc
- Stabilization, tracking, rotoscoping with emphasis on precision of output and adherence to time and dependency considerations
- Have a good eye for composition, color, light and shadow; have the technical skill to make practical decisions across projects
- Brainstormed new designs and techniques through close work with both technical and non-technical personnel
- Helped construct pyrotechnic displays for action scenes
- Combined technical and artistic abilities to accomplish challenging animation objectives
- Implemented variables such as anticipation and impact for model development
- Created sequences under tight deadlines and seamlessly integrated with other components.

Prime Focus Ltd - STEREO AND VFX ROTO ARTIST

Hyderabad, India • 12/2012 - 03/2015

- Applied deep understanding of 2D and 3D tracking to improve continuity throughout project
- Developed sophisticated shape creation and editing to improve image quality
- Mastered manual, motion-blur and defocus techniques
- Composited shapes, fill modes and opacity settings to create high-quality renderings
- Planned and performed tasks necessary to achieve goal of finishing project
- Used Silhouette, Nuke to create and track roto shapes and lines for various elements within a shot
- Created roto mattes for Compositors and foreground mattes for Animators with a comprehensive understanding of how these mattes will be used
- Shape creation/editing; shape animation by hand and with trackers; and shape compositing, fill modes, and opacity settings
- Maintained consistency of visuals and style throughout the production
- Basic green and blue screen compositing
- Designed and edited sophisticated shapes to improve artistic quality
- Created lifelike characters with appropriate textures, shadows and features
- Researched how desired animations, movements and events would occur in real- world situations
- Implemented variables such as anticipation and impact for model development
- Completed projects using tools and scripts to achieve desired effects
- Took on complex, challenging projects for game development
- Advanced designs from concept toward implementation by creating mock-ups for review.